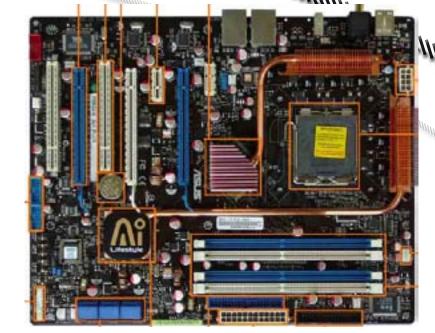
Luther Consulting, LLC

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Floor Plan



Luther Consulting is a technology based company so a motherboard represents not only the technology aspect but the collaborative work environment of the company. The motherboard of a computer allows all components of the computer to function together as a unit. This represents our office layout because, although it may seem like each section is separated, it allows for interaction and collaboration which helps the office function properly.

There are many geometric and organic shapes incorporated into a motherboard that are represented in our plan. The wave ceiling tiles denote the energy that flows through the computer that is generated from the motherboard. We have incorporated metal taken from the wires that connect all the components within the computer and motherboard. These wires also inspired the color scheme we made for the space. The elements taken from the motherboard give a more industrial feel to the space but with the integration of the wood elements give the space a more comfortable, home like feel.



Armstrong Wood Floors

Birch- Cinnabark

-- Upholstery: Uptown¹/_{1/2} (DesignTex) Primary Colors

Campfire

- -- Maple wood legs
- -- Upholstery: Uptown (DesignTex) Moonlit



Circa Modular



Answer Workstations

Shaw Commerical Carpet



Furniture & Finishes



Think Task Chair

- -- Mesh back
 -- Platinum
 Sable AR09
- Reply- 4 Leg Chair
- -- Blue and Anthracite
 Gray
- -- Chrome Ring



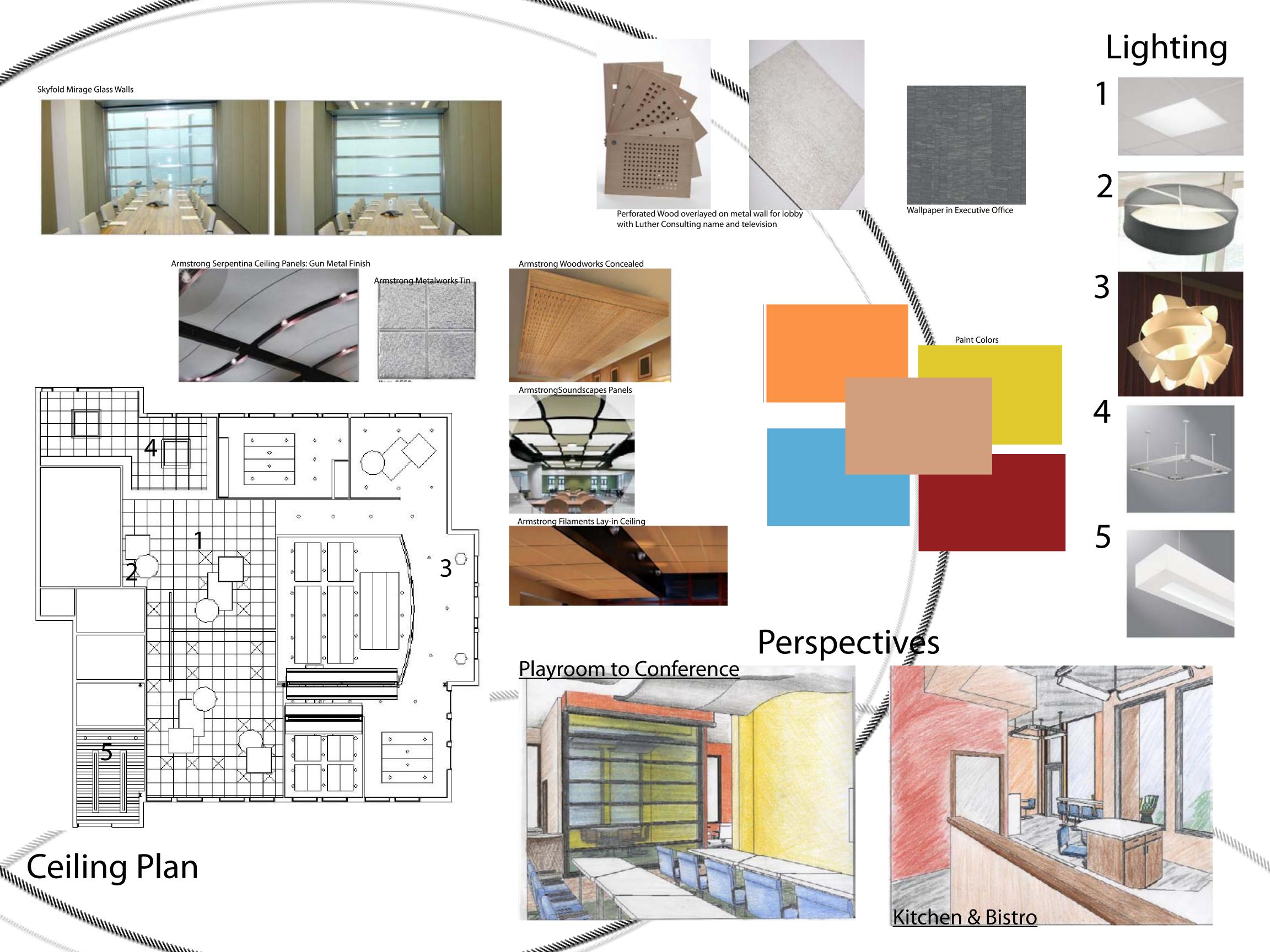
Enea Lottus Stool

- -- Platinum Finish
- -- Roller base



<u>i2i Lounge Chair</u>

Fuse BI- Blend





Consulting, LLC

CONCEPT:

The way Tetris pieces fit together to create a cohesive line with a multitude of shapes was the basis of our design for the redesign of Luther Consulting, LLC. This notion of unity parallels the way individuals of the Luther Consulting, LLC come together as a family. The inspiration of Tetris molds with the company's desire to have a flexible space that can transform and grow with them much like in the game Tetris where blocks can transform and fuse together. The bright colors and "techy" vibe of the game contribute not only to the integrity and aesthetics of the design, but also help satisfy the ideals of the client.

Room Tags:

- A Lobby
- B Admin.
- C Plauroom
- D Conference
- E Kitchen F Outdoor Patio
- G Bistro H Server
- M Research N Conference 2 O Exec Office

FURNITURE LEGEND:

I Restrooms

4 person dining table

2 person dining table

Cobi seating "Scape 021"

(i) Existing bistro seat with

Bix table

Bar stool

I Back Entrance

K Tech Support

- Flooring Notes:
- Dark wood flooring
- 2 Liaht wood flooring 3 Pattern of grey rubber flooring (3) privacy wall

Campfire seating

Answer "Functional Groups OI"

i2i lounge seat with tablet arm

and tables

Denizen bench seating

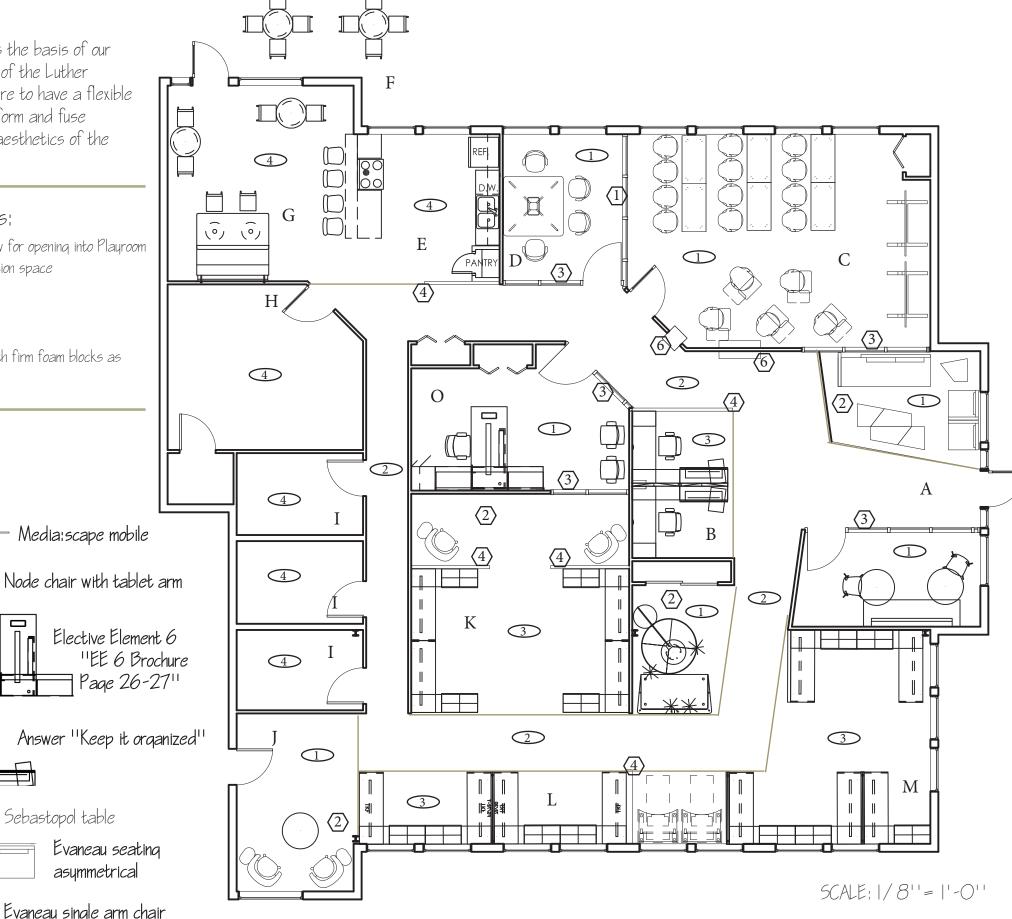
Walkstation

4 Tile flooring

Additional Notes:

- $\langle 1 \rangle$ sliding doors to allow for opening into Playroom
- $\langle 2 \rangle$ additional collaboration space
- $\langle 4 \rangle$ 5'-o" partition wall
- (5) closet for storage
- 6 demountable wall with firm foam blocks as additional seating

Sebastopol table

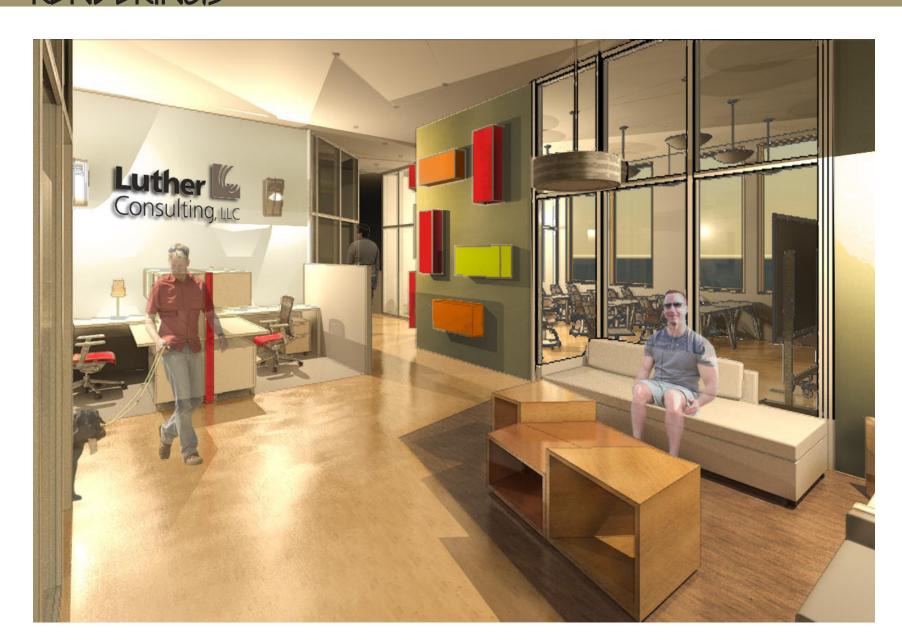


FLOOR PLAN

RENDERINGS

Node chair

Groupwork desk

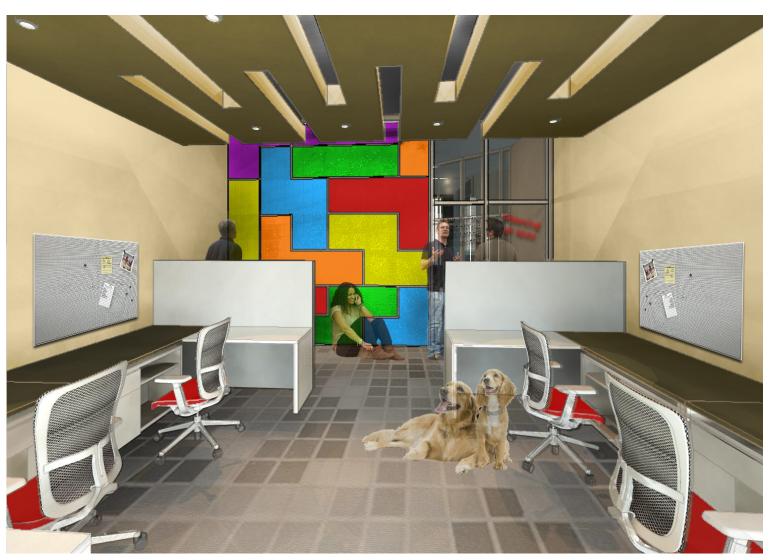


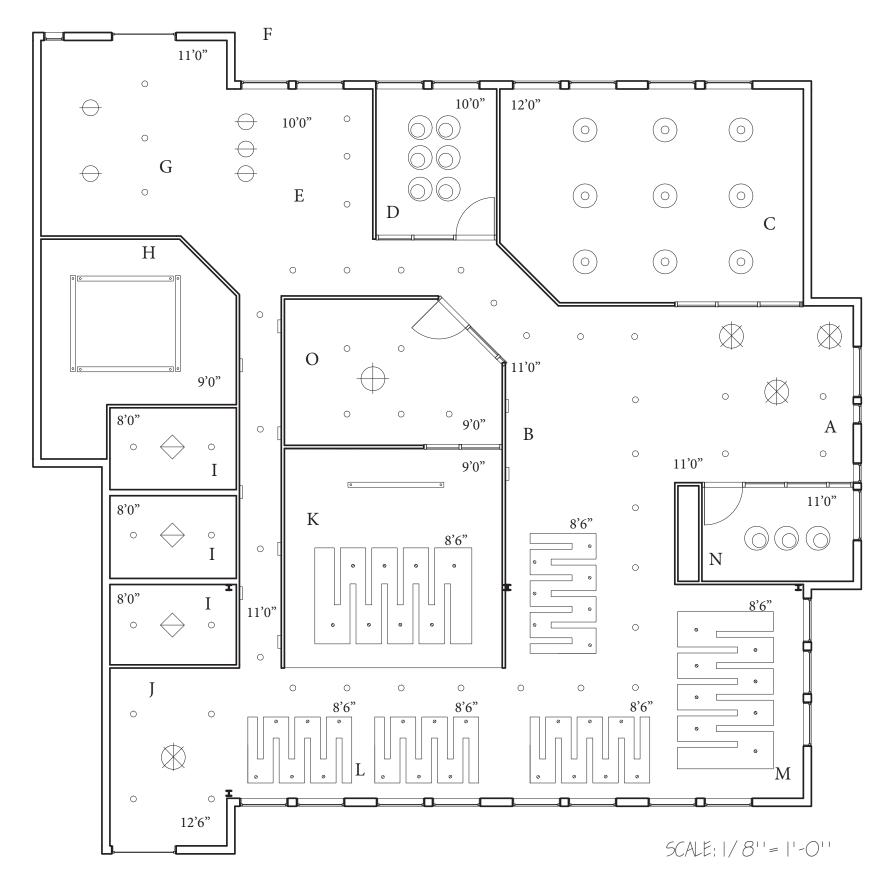
LOBBY PERSPECTIVE (above):

The lobby features furniture from the Evaneau line in combination with an arrangement of tables from the Sebastopol line which not only provides a waiting area for visiting quests but also acts as another small collaboration space for the company. The colored blocks on the wall are made of a firm foam covered in vinul that can be removed from the wall and used as extra seating. The Steelcase privacy wall is used to see into the Playroom, conference rooms, and Executive Office. The same system with sliding panel doors is used between the Playroom and Conference Room I to allow for flexibility of the space. The Admin. Offices consisting of elements from the Answer line are open to the entry point of the space. The Playroom on the right side of the space features two Media: scape mobile systems, the Node chair with a tablet arm, the Node chair without the tablet arm, and a number of Groupwork desks to provide a flexible space suitable for training, meetings, and other miscellaneous activities. The abundance of natural light continues through the space with the use of the privacy walls.

TECH SUPPORT PERSPECTIVE (below):

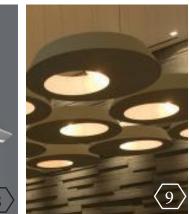
The back wall of the space features a wall that resembles the game of Tetris. These colorful panels are covered with acoustical fabric to absorb some of the noise from the members of this department being on the phone. These panels also serve as a place the company can pin up ideas for critiques and collaboration. There is a small section of privacy wall that allows the executive office to have a view of the company, as well as provide a marker board space for idea planning within the Tech support department. Behind the 5'-0" partition walls there is an additional collaboration space with more of the firm foam blocks that were featured in the lobby, as well as two i2i tablet arm chairs. The composition of gray rubber flooring continues the notion of Tetris while also providing some acoustical absorption for the workers. The ceiling system is a suspended element wrapped in acoustical fabric, again for the reduction of sound transfer. Also to help with noise is the use of the white noise system.











LIGHTING LEGEND:























CEILING PLAN

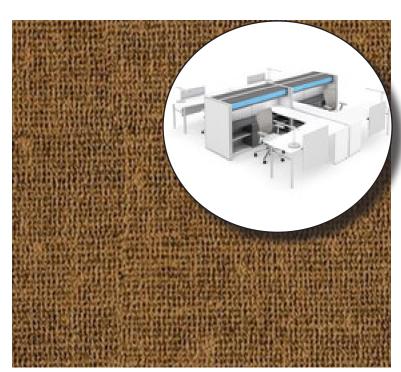
FURNITURE AND FINISH SELECTIONS



Campfire



Node Chair



Keep It Organized



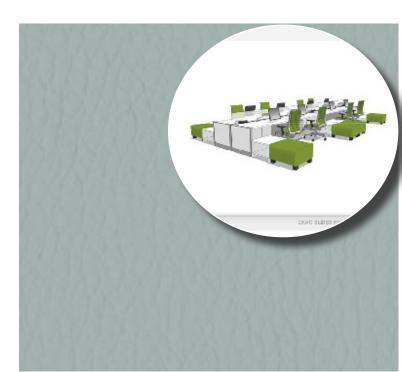
Bix Bistro Set



Evaneau



Denizen Table & Bench Seat



Functional Groups Answer Ol