



# KEMALEIGH LARAMIE

## SCENIC ARTIST

kemaleighlaramie@gmail.com

### PROFESSIONAL EXPERIENCE

*\*Denotes show cancelled during COVID-19 pandemic*

<b>Scenic Design</b>	<b>Director</b>	<b>Venue</b>	<b>Year</b>
<i>Skin &amp; Bones: A New Musical</i>	Jenn Blackmer	Ball State Strother Theatre	2022
<b>Assistant Scenic Design</b>	<b>Designer</b>		
<i>Bring It On: The Musical</i>	Josephina Cordova	Ball State University Theatre	2021
<b>Scenic Charge Artist</b>	<b>Designer</b>		
<i>Into The Woods</i>	Kerry Chipman	Ball State University Theatre	2022
<i>Coppelia</i>	Kerry Chipman	Ball State University Theatre	2022
<i>Bring It On: The Musical</i>	Josephina Cordova	Ball State University Theatre	2021
<i>The Prozorovs (Three Sisters Adaptation)</i>	Kerry Chipman	Ball State University Theatre	2021
<i>Shrek the Musical</i>	Gerod Cavanaugh	Creative Grounds Academy	2020
<i>She Kills Monsters: Virtual Realms</i>	Kerry Chipman	Ball State Virtual Theatre	2020
<b>Scenic Painter</b>	<b>Charge Artist</b>		
<i>The Secret in the Wings</i>	Ruby Rodriguez	Ball State Strother Theatre	2022
<i>The Lifespan of a Fact</i>	Kerry Chipman	Phoenix Theatre	2022
<i>Violet</i>	Ruby Rodriguez	Ball State University Theatre	2022
<i>Everybody</i>	Ruby Rodriguez	Ball State Strother Theatre	2021
<i>This Girl Laughs, This Girl Cries...</i>	Josephina Cordova	Ball State Strother Theatre	2020
<i>Twelfth Night</i>	Avery Langdon	Ball State University Theatre	2020
<i>A Little Night Music</i>	John Sadler	Ball State University Theatre	2019
<b>Props Lead</b>	<b>Director</b>		
<i>Clue: The Musical</i>	Scott Keys	Weathervane Playhouse	2021
<b>Props Artisan</b>	<b>Designer</b>		
<i>The Gift</i>	Cortni Baughman	Ball State Virtual Theatre	2020
<i>*Crazy for You</i>	Aubrey Krueger	Ball State University Theatre	2020
<b>Additional Employment</b>	<b>Supervisor</b>		
<i>Early Americana Museum</i>	Brian Moore	Hoopeston, Illinois	2021
<i>Scene Shop Assistant</i>	John Sadler	Ball State University	2019-Present

### EDUCATION

B.A. Theatre Design & Technology, Scenic Concentration, College of Fine Arts, Ball State University

### RELEVANT SKILLS

Scale model building, painting faux textures (stone, plaster, marble, wood grain), stamp making, stencils, knowledge of painting tools and materials, in-depth knowledge of color theory, watercolor painting, gouache painting, hand and power tools, basic carpentry skills, furniture restoration and upholstery, foam carving, clay sculpting, mold making and casting, hand and machine stitching, crochet, macrame, glass blowing, frameworking, and coldworking, Adobe Photoshop, Microsoft Office, Google Suite, Indiana Driver's License, personal vehicle

### REFERENCES

John Sadler  
Scene Shop Supervisor  
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765-744-0755

Kerry Lee Chipman  
Scenic Designer  
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765-285-8831

Brian Moore  
Lighting Designer/T.D.  
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