Portfolio

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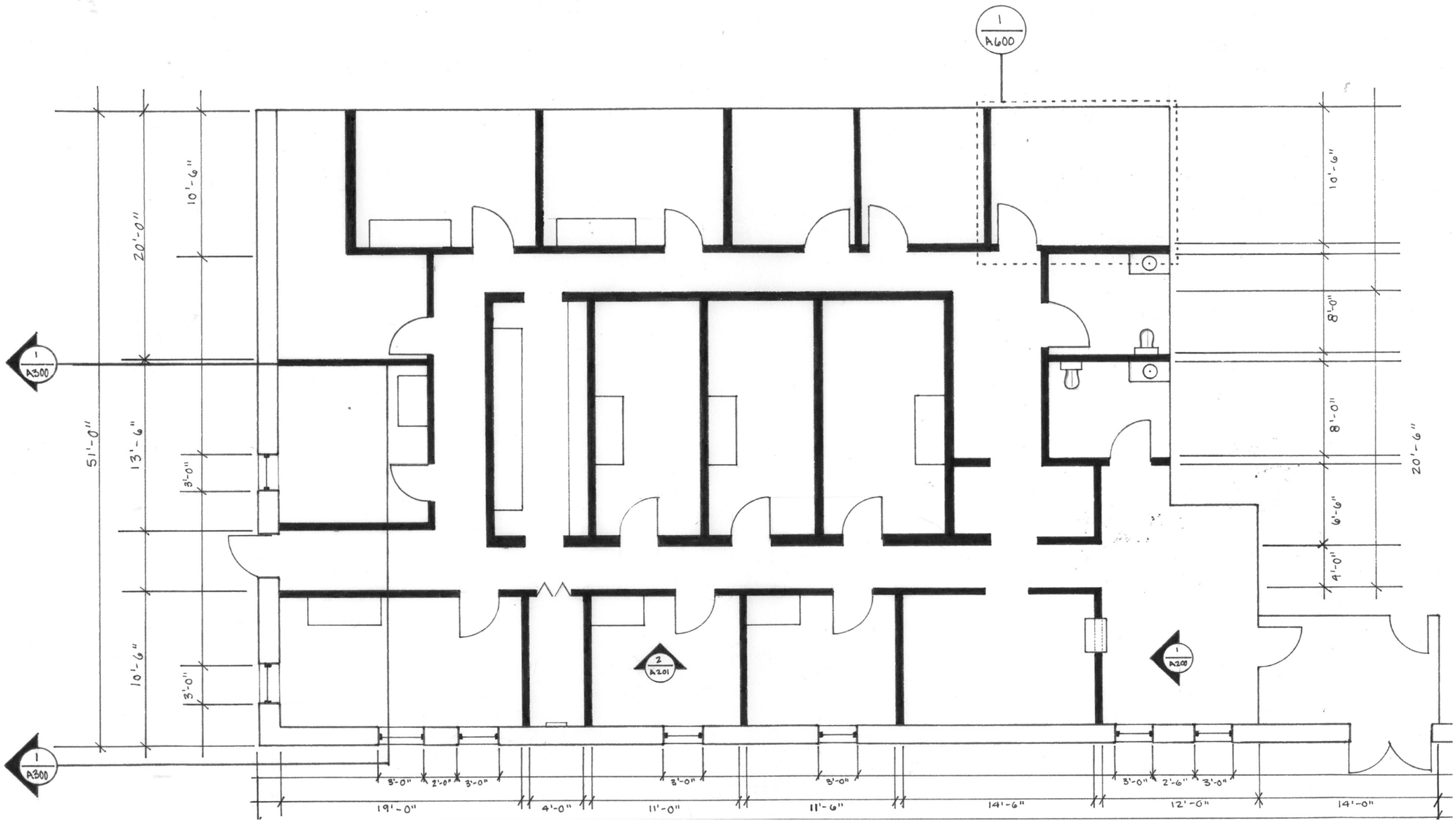
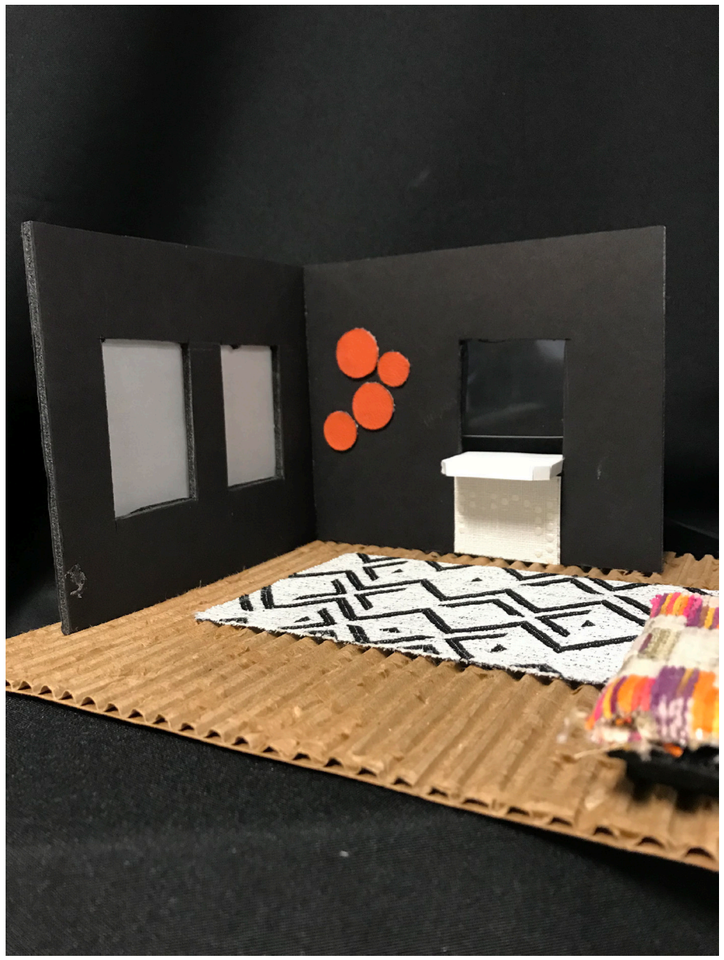
Halle Schrank | Interior Design | 2020

Hand Drafting

In this project we were given an existing space and had to space plan to incorporate all the needs of the
Client. We had to take into consideration ADA codes, privacy, functionality, and aesthetics during this project.



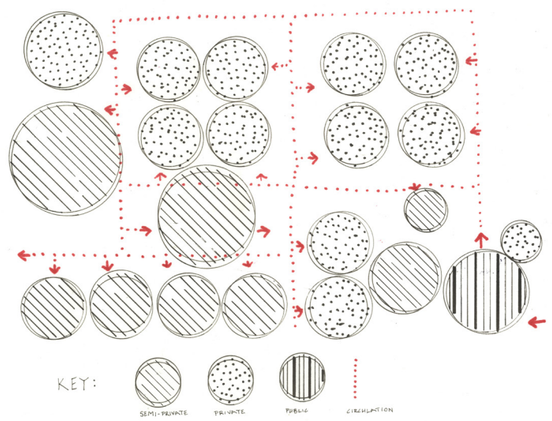


Study Models

These models are a quick three dimensional representation of what the waiting room would look like for my Medical Build-Out Project.

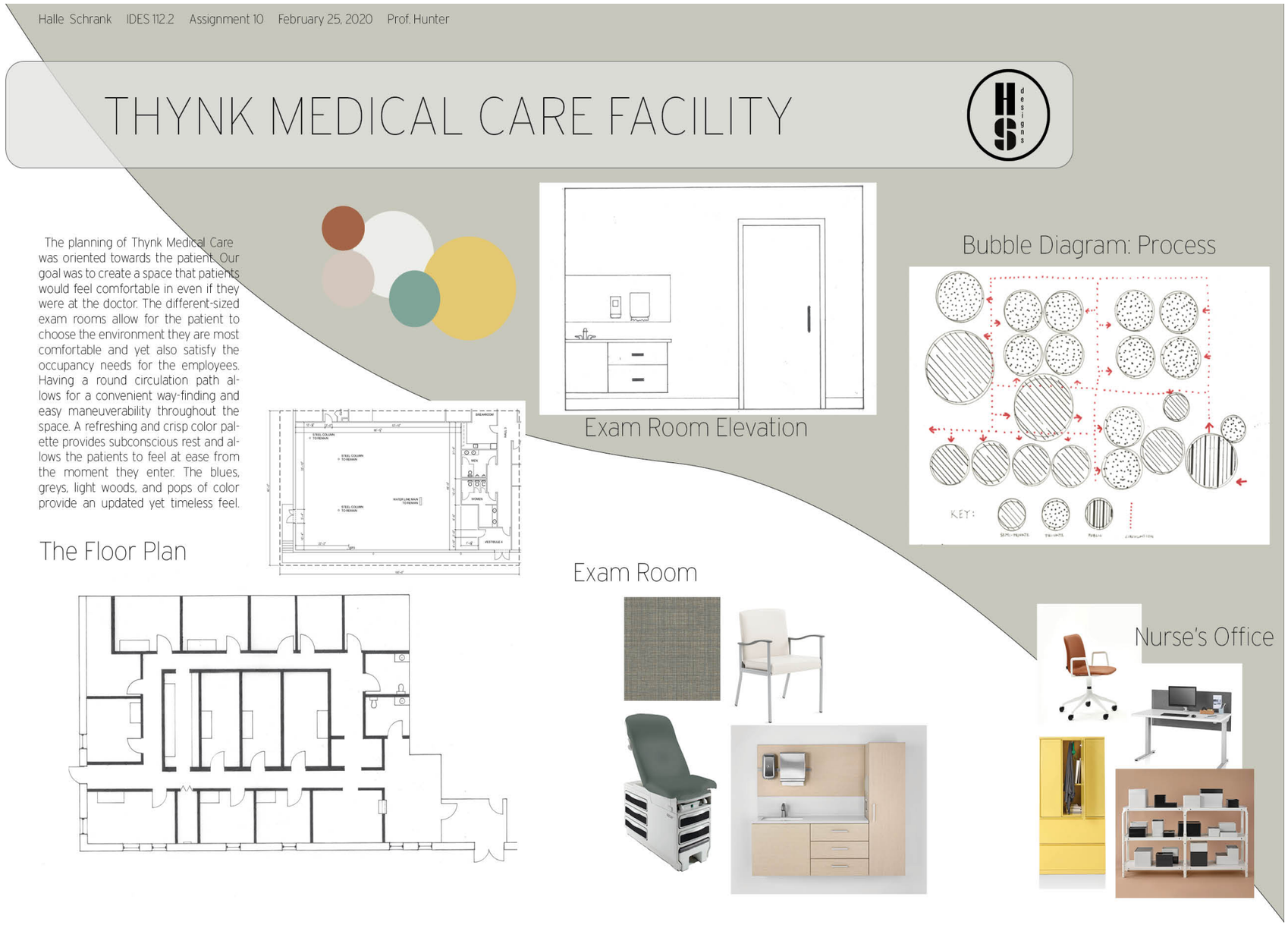
The requirements for this assignment was to quickly put together a model out of recycled materials.

Model building helped me fix and strategize design



Presentation

This is the final presentation board for my project. I included my design concept, elevations, finishes, and spatial planning diagrams. I incorporated the colors of the project into the board while also making it graphically pleasing. Presenting made me realize how important good visuals are when selling your designs.

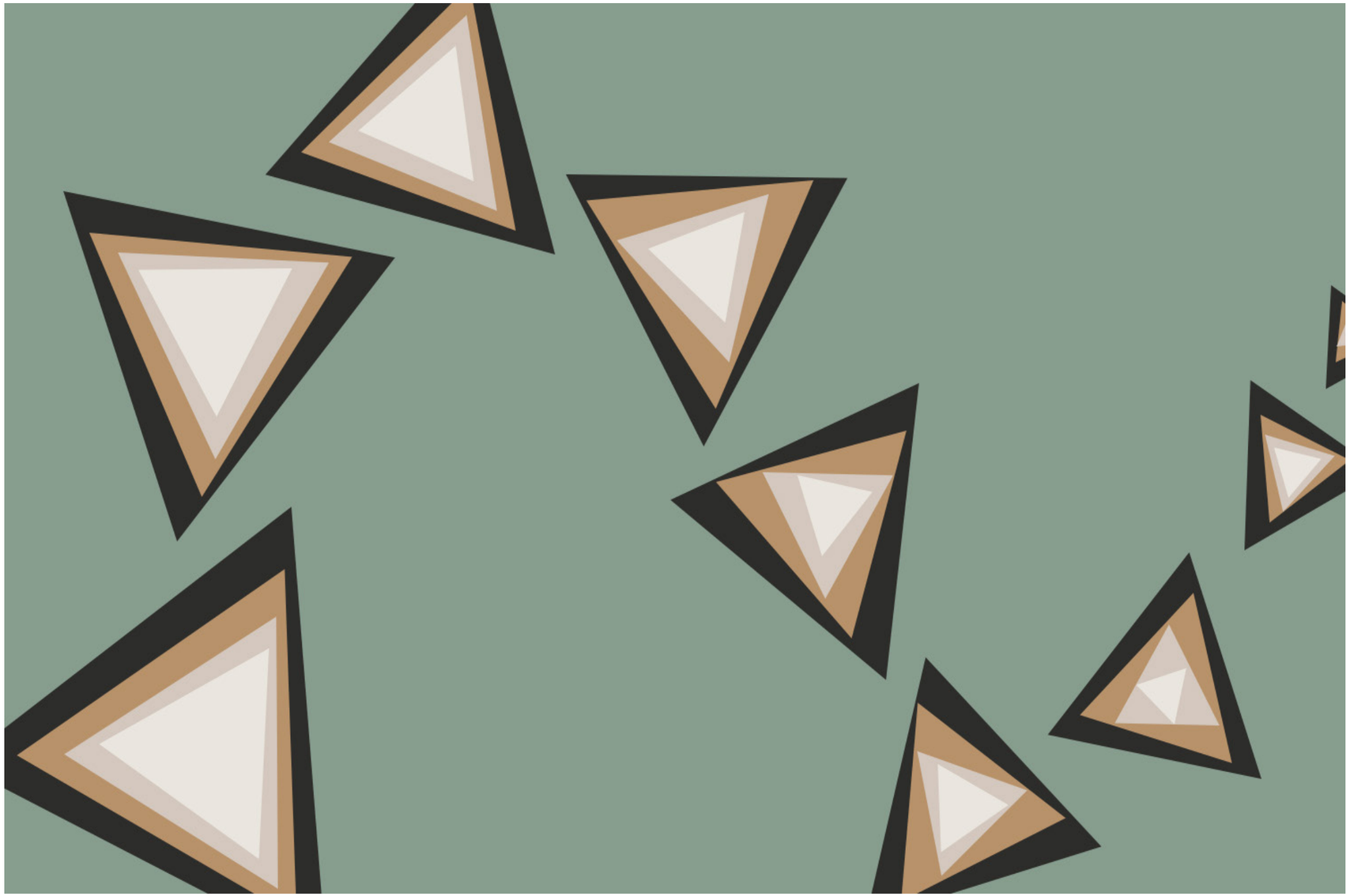


Tiny Design

Below is a hand rendering and model of a tiny design project. This project I was challenged by fitting all the needs of the client into the square-footage of the space. My goal was to provide my client with an open environment to work in.

Elements of Design

The goal of this project was to utilize the tools I had learned in Photoshop to create a composition that demonstrated design elements and principles. I used varying colors and shapes and their placement to show rhythm. I also demonstrated movement, color, shape, and pattern.



InDesign Layout

This assignment challenged me by describing and representing who I am without the use of any items or pictures related to interior design. I created a composition using InDesign and two actual materials.

Diagramming

This digital diagram is representing a space I chose. I differentiated the spaces with the use of different colors, patterns, and icons. The arrows show the circulation pattern and the colors represent public, semi-private, and private spaces.

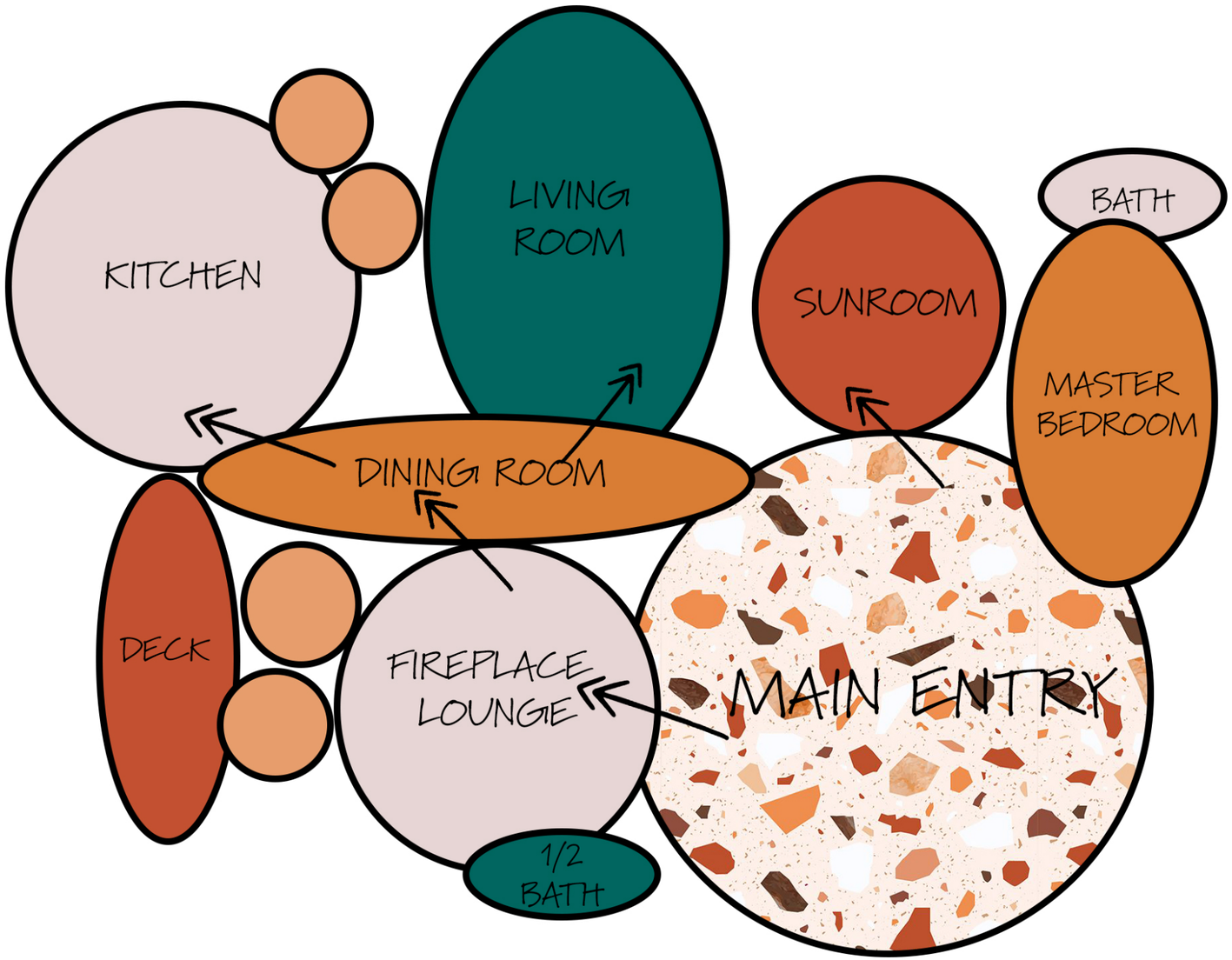


Photo-Realistic Rendering

This rendering started as a blank canvas. I was just given the space and asked to find entourage to fill it. I accomplished this by using tools in Photoshop to edit shadows, reflections, and the image itself. This project really challenged me to take into account the small details that are easily forgotten about.