BALL STATE UNIVERSITY

ACADEMIC POSTING

2013-2014

VOLUME XLV – 6

January 24, 2014

This posting may contain all or part of the following: new, revised, and dropped programs, courses and prefixes. The posting period begins January 27, 2014. If no demurrer is received within ten school days, the changes will be certified for implementation. *The effective date for implementing undergraduate materials posted after May 27, 2013 is Fall Semester 2014. Graduate materials posted after April 16, 2012 have an implementation date of Fall Semester 2014.*

INTERDEPARTMENTAL PROGRAMS					205 206	Intro to Multicul Ed (3) Adv Ethnic/Multicul Grp Beh (3)		
Peace Studies and Conflict Resolution					491 210 371	Lit of African American Trad (3) Black History in the US (3) Tradition & Change Modern Asia (3)		
Revise	d:			POLS	373 281	History of the Middle East (3) Econ/Pol Prob of Emerg Ntns (3)	2	
MINOR IN PEACE STUDIES AND CONFLICT RESOLUTION, 18 hours					475 Minority Group Politics (3) 3 3 additional hours from groups 1, 2 or 3; or ID 399			
PREFIX NO SHORT TITLE CR HRS			CR HRS	Independent Study in Peace Studies and Conflict Resolution (3 hours), ID 401 Internship in Peace				
ID COMM	301 442 or	Intro Peace Stdies/Conf Res Communication and Conflict (3)	3	Studies and Conflict Resolution (3 hours), or a 3 cred course from outside the curriculum with approval from director of Center for Peace and Conflict Studies.				
POLS	457 or	Alternative Dispute Resolution (3)					18 hrs	
GEOG	270	Geography of International Conflict	(3) 3					
CJC GEOG	victimology (3) Political Geography (3) Women in American History (3)		COLLEGE OF APPLIED SCIENCES AND TECHNOLOGY					
HIST 215 Women in American History (3) 452 Women Modern European History (3) RELS 160 Intro to Religion in Culture (3) 280 Topics in Religions in American (3) 380 Religion and Ethics (3)				School of Physical Education, Sport, and Exercise Science			and	
SOC	242	Religion and Ethics (3) Social Problems (3)	3	Droppe	ed:			
Group 2, Conflict management, 3 hours from JOUR 101 Media and American Society (3)					MINOR IN SPORTS MEDICINE, 23 hours			
NREM PHIL POLS	101 230 293	Environment and Society (3) Environmental Ethics (3) International Relations (3)		Depai	rtme	nt of Technology		
SOCW	392 400 410	U N & International Org (3) Social Work Practice 3 (3) Social Work Practice 4 (3)	3	TECH (TGRA		OGY: GRAPHIC ARTS/PRIN	TING	
		culturalism, 3 hours from		New:				
ANTH 311 Ethnicity and Race (3) COMM 290 Intercultural Communication (3) CPSY 470 Cross-Cult Counseling (3) Ethnicity and Race (3) 283 Packaging Technology (3) Explores the effective packaging within graphic communications. Using curr								

software specific to packaging, students will acquire an understanding of the process as images are created and applied to sound packaging principles. Additional content will cover packaging as it relates to the specific substrates and output processes.

Prerequisite: TGRA 182.

386 Planning and Finishing (3) Designed to provide an understanding of the requirements of today's finishing operations, also covers the many aspects of mailing and fulfillment vital to today's print operations. Included will be an understanding of the specifications and requirements necessary to produce materials in a cost effective manner.

486 Advanced Management Systems (3) Designed to cover the latest in the facilitation and control of distribution of graphic information, this course will cover database management, variable data publishing, and Digital Rights Management.

Prerequisite: senior standing.

COLLEGE OF ARCHITECTURE AND PLANNING

Department of Landscape Architecture

Revised:

MASTER OF LANDSCAPE ARCHITECTURE (MLA), 39-57 hours

Admission requirements

Applicants must meet the admission requirements of both the Graduate School and the Department of Landscape Architecture.

Degree requirements

Program 1: 39 hours, (graduate)

Students with degrees in landscape architecture from a Landscape Architecture Accreditation Board-accredited program are required to enroll in the following minimum program of study:

PREFIX	NO	SHORT TITLE	CR HRS
LA	650	LA Methods	3
	651	Research Methods in Land Arch	3
	653	Readings in LA	3
LA elect	tives		6-12
Elective	S		12-18
THES	698 or	Thesis (1-6)	
CRPR	698	Creative Project (3 or 6)	6
			39 hrs

At least one elective must be a studio course. Candidates will complete a minimum of 39 hours of graduate work.

Program 2: 46 hours (graduate), 19 hours (undergraduate) The following is the required program of study for candidates holding professional degrees in related environmental design and planning areas (i.e., architecture, interior design, urban and regional planning, etc.). Foundation courses at the undergraduate level are required for all candidates in this program except where prior equal course work is documented. This degree program is known as a first professional degree program in landscape architecture.

LA	573	Environmental Systems	3
	602	Site Design	4
	603	_	4
	604	LA Planning and Design	4
	605	Comprehensive Landscape Plan	4
	606	Comprehensive Site Design	4
	622	LA History	
	645	Planting Designs	3
	650	LA Methods	3
	651	Research Methods	3
	652	Creative Project Design Sem	3 3 3 2 3
	653	Readings in LA	3
	668	Internship (0)	
	or		
	669	Internship (0)	0
Elective	es		6
			46 hrs
Foundat	ion und	lergraduate courses	
LA	311	LA Engineering 1	4
	312		4
	341	Plants 1	4
		LA Engineering 3	4
	460		3
			19 hrs

Program 3: 57 hours (graduate), 22 hours (undergraduate) The following is the required program of study for candidates not holding professional degrees in landscape architecture or related environmental design and planning areas. Foundation courses at the undergraduate level are required for all candidates in this program except where prior equal course work is documented. This degree program is known as a first professional degree program in landscape architecture.

LA	500 573 601 602 603 604 605 606 622	Context for Land Arch Environmental Systems LA Design Principles Site Design Community & Urban Space Design LA Planning and Design Comprehensive Landscape Plan Creative Project Studio LA History Planting Designs	1 3 4 4 4 4 4 4 3 3
	645	Planting Designs	3

650	LA Methods	3
651	Research Methods	3
652	Creative Project Design Sem	2
653	Readings in LA	3
661	Design Communications	3
668	Internship (0)	
or		
669	Internship (0)	0
Electives		9

57 hrs

Foundation undergraduate courses

1 Ounau	TOIL GIIC	ieigiaaaate eouises	
LA	280	LA Computer Applications	3
	311	LA Engineering 1	4
	312	LA Engineering 2	4
	341	Plants 1	4
	413	LA Engineering 3	4
	460	Professional Practice	3

22 hrs

Other courses may substitute for LA 280 with departmental approval.

All MLA candidates are also required to make a public presentation upon completion of a thesis or creative project.

COLLEGE OF COMMUNICATION, INFORMATION, AND MEDIA

Department of Communication Studies

COMMUNICATION STUDIES (COMM)

Dropped:

625 Interviewing (3)

654 Group Communication (3)

New:

630 Health Communication (3) Examines theories, research, and applications of symbolic processes by which people individually and collectively understand, share ideas about, and experience health and illness. Overviews significant concepts and issues in health communication scholarship with particular attention to communication processes and communicative implications of health beliefs, practices, policies, and organizations.

645 Intercultural Communication (3) Explores how various cultural world views shape communication, and how various communication strategies, structures, and practices can increase the potential for meaningful intercultural communication. Introduces a variety of epistemological approaches to intercultural theory and research.

655 Instructional Communication (3) Examines research, theory, practice, and philosophy in communication education. Overviews instructional communication scholarship including student learning, teacher behaviors, and communication processes that impact higher education, and instructional skill development.

COLLEGE OF FINE ARTS

School of Art

Revised:

Visual Arts Studio

Degree requirements

PREFIX	NO	SHORT TITLE	CR HRS
AHS	698	Art History Seminar	3
ART	601	Critique Seminar (3-15)	6
CRPR	698	Creative Project (3 or 6)	6
500-leve		o electives	12
Academi		ives	6
			33 hrs

MASTER OF FINE ARTS, VISUAL ARTS, 60 hours

PREFIX	NO	SHORT TITLE	CR HRS
Core req	uireme	ents, 33 hours	
AED	604	Teaching Studio Art	3
AHS	698	Art History Seminar	3
ART	600	Writing Practicum	3
	601	Critique Seminar (3-15)	15
		Professional Practice	3
CRPR	698	Creative Project (3 or 6)	6
Complet	e one s	studio emphasis	
Animatio			
ART	511	Advanced Animation (3-9)	9
	611	Animation Studio (3-9)	9
	or		
Glass, 18	3 hours	3	
ACR	531	Advanced Glass (3-9)	9
	631	Glass Studio (3-9)	9
			18 hrs
Studio/ac	cademi	ic electives	9
			27 hrs
The ME		al auta and	60 hrs

The MFA, visual arts program would allow students to earn a terminal degree in the visual arts through studio and seminar

courses. A total of 60 credit hours must be earned in a minimum six semesters.

ART (ART)

New:

290 Basic Art Media and Techniques (3) Introductory artmaking course for non-art majors. Students learn a range of basic drawing, painting, and ceramics media and techniques through projects, sketchbooks, art critiques, and collaborative activities in an art studio atmosphere. May be repeated.

Open only to non-art majors.

School of Music

MUSIC HISTORY AND MUSICOLOGY (MUHI)

Revised:

441 Jazz History (2) A historical survey of jazz in America introducing students to the major stylistic eras and artists of jazz from the music's origins in the late 19th century to the present.

Prerequisite: MUHI 200.

Open only to music majors and minors.

MUSIC EDUCATION (MUSE)

Revised:

355 Instrumental Music Methods 1 (3) Focuses on developing the knowledge, performances, and dispositions required of school instrumental music educators in elementary and middle school settings. Topics include administration, curriculum development, literature selection, instructional planning, and teaching strategies.

Prerequisite: C or better grades in MUSE 100, and 150; or permission of the director of the school.

Open only to music majors and minors.

375 Instrumental Music Methods 2 (3) Focuses on developing the knowledge, performances, and dispositions required of school instrumental music educators in the high school setting. Topics include administration, curriculum development, literature selection, instructional planning, and teaching strategies.

Prerequisite: C or better grades in MUSE 100, and 150, and MUSP 290; or permission of the director of the school. Open only to music majors and minors.

465 Jazz Pedagogy (2) Designed to prepare the future educator to run a jazz program in multiple school settings. Includes preparation in the administration and teaching techniques for the jazz ensemble and combo. Budgets, guest artists/clinicians, and festivals will be covered.

Prerequisite: permission of the director of jazz studies

(only for jazz/commercial music minors); or junior standing. *Open only to* music majors and minors.

MUSIC PERFORMANCE (MUSP)

Dropped:

250 Fundamentals of Jazz 1 (2)

460 Jazz Piano Class 1 (1)

461 Jazz Piano Class 2 (1)

New:

462 Jazz Piano Lab (1) An introduction to jazz piano technique primarily for non-pianists, addressing seventh chord types in all keys, chord inversions, voice leading, comping, and basic homophonic performance of jazz standard repertoire from lead sheets.

Open only to music majors and minors.

Revised:

204 Jazz Study (1-2) One instrument/voice lesson per week for students studying jazz/commercial style.

A total of 99 hours of credit may be earned, but no more than 2 in any one semester or term.

Open only to music majors and minors.

231 Jazz Combo (1) Players of appropriate instruments are organized into small groups according to proficiency for the study of commercial and jazz music. These groups may include trios, quartets, quintets, and sextets.

Prerequisite: permission of the director of jazz studies. A total of 8 hours of credit may be earned, but no more than 1 in any one semester or term.

251 Jazz Styles (2) Studies and analyzes jazz solos from specific genres, such as Early Jazz, Bebop, Cool etc., utilizing the art of transcription. The course is hands-on and each student must bring their instrument.

Prerequisite: MUST 250.

Open only to music majors and minors.

456 Jazz Improvisation 1 (2) An introductory course in jazz improvisation focusing on chord/scale relationships, acquisition of basic melodic patterns in all keys, common harmonic progressions, swing rhythm and syncopation performance practice, and application of improvisatory concepts to the performance of blues, jazz standards, and basic modal compositions.

Open only to music majors and minors.

457 Jazz Improvisation 2 (2) Continued study of jazz improvisation focusing on modern jazz concepts. Topics to include altered extensions, use of melodic minor scale, symmetric scales, pentatonics, harmonic substitutions, playing "out" and performance of standard jazz repertoire from Bebop and Brazilian jazz to fusion and modern jazz.

Prerequisite: MUSP 456.

Open only to music majors and minors.

MUSIC THEORY AND COMPOSITION (MUST)

Revised:

250 (MUSP 250) Jazz Theory (2) An introductory course in jazz theory covering chord symbol nomenclature, chord/scale theory, seventh chords and their extensions, modes of the major scale and melodic minor scale, standard harmonic progressions, song forms, voice leading, reharmonization, tritone substitutions, and more.

Prerequisite: MUST 102 and 112. Open only to music majors and minors.

414 Jazz Arranging (2) Arranging for jazz ensembles and related groups. Topics include the study of instrumentation, transposition, orchestration, and harmonic/melodic techniques.

Prerequisite: MUST 311; or MUST 212 for composition majors; or permission of the instructor.

Open only to music majors and minors.

Department of Theatre and Dance

Revised:

DDDDW 110

MAJOR IN THEATRE, BA/BS, 58-64 hours 211 0 DE EVET E

PREFIX	NO	SHORT TITLE	CR HRS	
Core req	uireme	ents, 32 hours		
THEA				
	103	Aesthetics of Theatre 1	3 3	
	104	Aesthetics of Theatre 2	3	
	105	Freshman Experience	0	
	107			
	220	Stagecraft	3 3 3 2 3	
	232	Acting 1	3	
	250	Directing 1	3	
	280	Practicum (0-1)	2	
	317	Pre-Modern Theatre History	3	
	319	Modern Theatre History	3	
	405		0	
	435	Shakespeare Performance	3	
			32 hrs	
Complete	e one o	option		
		hnology option, 32 hours		
		ves, 26 hours		
THEA	123	Color Studies	3	
	223	Costume Technology	3	
	320	Design Skills	2	
	321	Rendering for the Theatre	3	
	326	Stage Lighting Technology	3	
	327	Sound Technology	3	
	420	8	3	
	423	Costume Design	3	

Electives, 6 hours

COMM	330	Small Group Decision Making (3)
THEA	221	Advanced Stagecrafts (2)
	224	Form and Materials (2)
	225	Theatrical Drafting (3)
	229	Stage Makeup (2)
	291	Stage Management (3)
	299X	Experimental Topics (3)
	318	Advanced Topics (3)
	350	Directing 2 (3)
	380	Advanced Practicum (1-9)
	421	Stage Properties (3)
	426	Lighting Design (3)
	427	Sound Design (3)
	429	Makeup and Hair Design (3)

Up to one other THEA or DANC course not listed above as approved by the PDA or chairperson.

6 64 hrs

Design and technology option students must present a portfolio at the end of each spring semester and must pass an exit portfolio review at the end of the senior year to complete the option. Students failing to pass a portfolio review at the end of one academic year are considered on probationary status for the option; those failing to pass a portfolio review at the end of the succeeding year will be dropped from the option. The department recommends that the design and technology option students pursue a minor in art history through the Department of Art.

THEATRE (THEA)

New:

150 Introduction to Theatre Education (3) Explores the theory and practice of teaching theatre in the middle and secondary schools and in alternative programs like professional theatres or museums which feature interpreters. Provides classroom opportunities for beginning theatre students to determine what it means to be a theatre teacher, using creative dramatics tools and applied theatre education mini-lessons to explore the world of the successful theatre educator.

Prerequisite: permission of the department chairperson.

327 Theatre Sound Technology (3) Lecture-laboratory in the basic concepts, materials, hardware, and design principles of sound for the stage. Practical laboratory work in sound implementation for university productions.

COLLEGE OF SCIENCES AND **HUMANITIES**

Interdepartmental Programs

SOCIAL STUDIES

Revised:

TEACHING MAJOR IN SOCIAL STUDIES, 54 hours

All students seeking to become candidates for licensure in Social Studies will, via course completion and performance assessment, demonstrate mastery of the subject matter in the individual disciplines: economics, geography, government, psychology, sociology, and historical perspectives (United States and world history). See department statements for course requirements. They will demonstrate that mastery as a result of intensive preparation in two or more disciplines, one of which must be historical perspectives. Students will complete 27 hours in historical perspectives to facilitate preparation in both United States and world history, complemented by preparation in one other discipline (15 hours), and four other courses (12 hours), one from each of the four other disciplines, totaling 54 hours. Students are encouraged to pursue additional licensure in one or more of the other four disciplines.

See departments for required courses in areas of concentration. The following courses are required for disciplines that are not the student's areas of concentration (the four other courses described above):

Economics: ECON 116 Survey of Economic Ideas (3)

GEOG 150 Global Geography (3) Geography:

Political Science: POLS 130 American National Government

(3)

Psychology: PSYS 100 Intro to Psychological Science (3) Sociology: SOC 100 Principles of Sociology (3) 12

SENIOR HIGH, JUNIOR HIGH/MIDDLE SCHOOL **EDUCATION PROGRAM**

PREFIX	NO	SHORT TITLE	CR HRS
Professio	nal ea	lucation sequence, 45 hours	
EDFO	420	Soc, Hist, Phil Found of Ed	3
EDJH	385	Prin of Tchng in Mid Schl	3
EDMU	205	Intro to Multicul Ed	3
EDPS	251	Development Secondary	3
	390	Educational Psychology	3
EDSE	320	Read Div Sec Cont Class	3
	380	Princ of Tchng in Sec School	3
	460	Student Tchng: Sec Schl	7
	465	Elective Student Teaching	5
SS	150	Intro Soc Studies Ed-Sec Lev	3
	350	Teaching SS Jr Hi/Mid School	3
	395	Teaching SS in Sec Schools	3
	460	St Teach in Hist & Social Sci	3
			45 hrs

See Professional Education Assessment/Decision Points, p. 374, for additional information.

Department of Anthropology

ANTHROPOLOGY (ANTH)

Revised:

301 History of Method and Theory in Anthropology (3) Surveys the major ideas and issues of anthropology over time. Includes methods and theories from archaeology, physical anthropology, linguistics, and cultural anthropology.

Prerequisite: ANTH 101 or permission of the instructor. Open only to juniors and seniors.

369 Paid Internship in Anthropology (1-3) Paid, supervised field or laboratory experience in anthropology. Employment should supply an opportunity to use and further knowledge of anthropology.

Prerequisite: permission of the internship director.

A total of 3 hours of credit may be earned.

A total of 3 hours of internship credit will count towards the major or minor either from ANTH 369 or 479.

Open only to anthropology majors or minors.

479 Unpaid Internship (1-3) Unpaid field or laboratory experience that uses knowledge of anthropology in a specific project or work content.

Prerequisite: permission of the internship director.

A total of 3 hours of credit may be earned.

A total of 3 hours of internship credit will count towards the major or minor either from ANTH 369 or 479.

Open only to anthropology majors or minors.

Department of Computer Science

Revised:

MAJOR IN COMPUTER SCIENCE, 66-72 hours

PREFIX	NO	SHORT TITLE	CR HRS
CS	120	Computer Science 1	4
	121	Computer Science 2	4
	222	Advanced Programming	3
	224	•	
	230	Computer Org and Arch	3 3
	239	Professional Issues	1
	327	Dist Proc and Networks	
	335	Programming Languages	3 3 3 3 3 3
	346	Database Design	3
	376	Operating Systems	3
	380	Theory of Computation 1	3
	495	Software Engineering 1	3
	498	Software Engineering 2	3
12-16 ho	urs fro	m	
CS	124	Discrete Structures (3)	
	or		
MATH	215	Discrete Systems (4)	3-4
MATH	161 or	Applied Calculus 1 (3)	
	165	Calculus 1 (4)	3-4
MATH	162 or	Applied Calculus 2 (3)	

	166	Calculus 2 (4)	3-4				
MATH	221	Probability and Statistics (3)					
	or 321	Mathematical Statistics (4)					
ECON	or 221	Business Statistics (3)	3-4				
			12-16 hrs				
3-5 hours	3-5 hours from						
BIO	111 or	Principles of Biology 1 (4)					
CHEM	111 or	General Chemistry 1 (4)					
GEOL	201	Earth, Life, and Time (3)					
PHYC	or 120	General Physics 1 (5)	3-5				
Electives	. 12 ho	urs from					
CS	310	Web Programming (3)					
	315	Game Programming (3)					
	339	Advanced Topics Seminar (3-6)					
	345	Human-Computer Interfaces (3)					
	347	Network Security (3)					
	369	Professional Experience (1-3)					
	397	Multitier Web Architectures (3)					
	430	Systems Programming (3)					
	438	Computer Graphics (3)					
	446	System Administration (3)					
	455	Data Mining (3)					
	456	Image Processing (3)					
	457	Applied Cryptography (3)					
	499	Independent Study (1-6)	12				
			66-72 hrs				

COMPUTER SCIENCE (CS)

Dropped:

524 Design and Analysis of Algorithms (3)

535 Programming Languages (3)

536 Database Design (3)

570 Theory of Computation 1 (3)

New:

510 Introduction to Web Programming (3) Advanced HTML including XHTML, Cascading Style Sheets, Java Script, and Dynamic HTML. XML including DTDs and XSL. Server side programming, security issues, and encryption-based security mechanisms. A student is expected to have taken CS 121 or the equivalent of two semesters of programming.

Not open to students who have credit in CS 310, 397, or 597.

Revised:

515 Game Programming (3) An introduction to game programming. Topics include active and passive rendering, sprite animation, collision detection, audio playback, input devices, deployment, and applications of artificial intelligence. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an algorithms course.

Not open to students who have credit in CS 315.

527 Internetworking (3) The hardware and software of computer networks and distributed processing. Develops the important design parameters and a general design methodology. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an algorithms course.

Not open to students who have credit in CS 327.

530 System Programming (3) Considers the computer system from the points of view of its architecture, operating system, and applications. Topics include processor organization, peripheral devices, I/O programming, system programs, monitor services, file organization, and real-time applications. Before enrolling, a student is expected to have completed CS 230 or the equivalent of an undergraduate computer architecture course.

Not open to students who have credit in CS 430.

538 Computer Graphics (3) Methods of developing, modifying, and rendering graphics displays. Emphasizes the design and writing of graphics software for both two- and three-dimensional displays. Knowledge of a structured highlevel language is required. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an algorithms course.

Not open to students who have credit in CS 438.

545 Human-Computer Interaction (3) Investigation into the principles and practice of user interface design, evaluation, and implementation. Topics include user-centered design, graphical user interface programming, evaluation methods, and software architectures. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an algorithms course.

Not open to students who have credit in CS 345.

546 (**536**) **Database Design** (**3**) An introduction to database design, including physical representation, modeling, database systems, and implementation. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an algorithms course.

Not open to students who have credit in CS 346.

555 Data Mining (3) Topics include data preprocessing, clustering analysis, data classification, mining association rules, data mining and database, complex data mining, Web mining, new applications in data mining such as intrusion detection and bio-informatics. Before enrolling, students are expected to have completed CS 224 or the equivalent of an undergraduate algorithms course.

Not open to students who have credit in CS 455.

556 Image Processing (3) Project based, dealing with basic principles of digital image processing and computer vision. Topics: digital image formats, geometric operations on digital images, filtering, histogramming, binarization of grayscale images, labeling binary images, perimeter and area determination, thinning operations, object recognition using global features, edge detection processes, and other topics as time permits. Before enrolling, students are expected to have completed CS 224 or the equivalent of an undergraduate algorithms course.

Not open to students who have credit in CS 456.

557 Applied Cryptography (3) Introduction of basic principles and application of cryptography. Topics include encryption, decryption, private and public key systems, and their mathematical foundation: divisibility and Euclidean algorithms, arithmetic of congruences, and large prime numbers. Projects are implementations of related algorithms. LISP and JAVA are recommended languages. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an algorithms course.

Not open to students who have credit in CS 457.

576 Operating Systems (3) Investigate the functions and structure of computer operating systems, processors, and memory. Topics include process control, concurrency, scheduling, security, and file systems. Introduces topics in systems programming, including I/O programming, signals, and IPC. Before enrolling, students should have completed CS 230 or the equivalent of an undergraduate computer architecture course and CS 224 or the equivalent of two semesters of programming courses and an undergraduate algorithms course.

Not open to students who have credit in CS 376.

597 Multitier Web Architectures (3) Topics include n-tier architectures, data access, and application logic layers, Web services, scalability, advanced XML, service-oriented architectures, object access protocols, and Web site administration and security. Projects will be used to reinforce concepts. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming and an undergraduate algorithms course.

Not open to students who have credit in CS 397.

614 Web Programming (3) Technical foundations for rich, interactive Web sites and current topics in Web programming. Client and server side Web programming to enable Web 2.0 applications.

Open only to students not in computer science or software engineering programs.

636 Advanced Database Systems (3) Topics include relational databases, object databases, database administration, file structures and indexing, query processing, transaction management, and emerging database technologies and applications. Design and implementation of relational databases using Oracle. Before enrolling, students should have taken CS 346 or a similar undergraduate database course.

668 Graphs, Algorithms, and Applications (3) Concepts of

graph theory. Algorithms for graph traversal, shortest paths, connectivity, spanning trees, and matchings. Applications of graphs to computer programming, software engineering, VLSI design, networks and flows, and parallel programming. Before enrolling, a student is expected to have taken CS 224 or the equivalent of two semesters of programming courses and an undergraduate algorithms course.

670 Advanced Theory of Computation (3) Computability and decidability; introduction to the theory of computational complexity; the classes sP and NP; NP-completeness; examples of some NP-complete problems; nondeterminism and parallel computation; proving the correctness of programs. Before enrolling, a student is expected to have taken CS 380 or an undergraduate theory of computation course.

675 Model Checking (3) Overview of formal verification techniques in software engineering; system modeling with automata; temporal logics; algorithms and techniques of model checking to critical systems in industry. Before enrolling, students should have taken CS 224 or an undergraduate algorithms course and CS 335 or an undergraduate programming languages course.

Department of English

ENGLISH (ENG)

Revised:

230 Reading and Writing about Literature (3) Intensive study and practice of methods of inquiry, rhetorical and documentation conventions, and terminology associated with critical writing about literature. Develops skills for successful study, discussion, and writing about literature. Includes use of computers appropriate to English studies.

Prerequisite: ENG 104 or 114.

Open only to English majors and minors except by permission of the department chairperson.

494 Queer Literature/Queer Theory (3) Study of queer literature and queer readings of texts as well as exploration and discussion of prevalent queer theories.

Department of Geological Sciences

GEOLOGY (GEOL)

Dropped:

611 Regional Geology (3)

New:

330 Geological Field Tour (1-6) Rocks, structure, fossils, landforms, environmental geology, economic resources, and geologic history of a specific region, investigated mainly in the field. Individual course offerings specify geographic region of

focus, any on-campus class meeting component in addition to the extended field trip, and student assignments/evaluation.

A total of 12 hours of credit may be earned, but no more than 6 in any one semester or term.

413 Experimental Petrology (3) Students are introduced with several experimental apparatuses that are designed to simulate the behavior of Earth's materials at different P-T conditions. Student will learn various heterogeneous phase equilibria that are of interest to geologists. Students are expected to learn how to construct various phase diagrams and to apply appropriate melting systems to model the formation of solid Earth and the other terrestrial bodies.

Prerequisite: GEOL 310.

513 Experimental Petrology (3) Students are introduced with several experimental apparatuses that are designed to simulate the behavior of Earth's materials at different P-T conditions. Students will learn various heterogeneous phase equilibria that are of interest to geologists. Students are expected to learn how to construct various phase diagrams and to apply appropriate melting systems to model the formation of solid Earth and the other terrestrial bodies.

Prerequisite: GEOL 510.

Not open to students who have credit in GEOL 413.

530 Geological Field Tour (1-6) Rocks, structure, fossils, landforms, environmental geology, economic resources, and geologic history of a specific region, investigated mainly in the field. Individual course offerings specify geographic region of focus, any on-campus class meeting component in addition to the extended field trip, and student assignments/evaluation.

A total of 12 hours of credit may be earned, but no more than 6 in any one semester or term.

Revised:

425 Geophysics (3) An intensive survey of the study of properties of earth materials. The focus is on the first principles that govern geophysical properties, and the techniques used to measure those properties.

Prerequisite: MATH 161 or 165, and PHYC 110, or permission of the department chairperson.

525 Geophysics (3) An intensive survey of the study of properties of earth materials. The focus is on the first principles that govern geophysical properties, and the techniques used to measure those properties.

Prerequisite: MATH 161 or 165, and PHYC 110, or permission of the department chairperson.

Not open to students who have credit in GEOL 425.

Department of Psychological Science

PSYCHOLOGICAL SCIENCE (PSYS)

Revised:

284 Research Methods in Psychological Science (4) Introduction to the use of the scientific method in the study of

human behavior. Analyze and evaluate experimental studies to gain experience with research techniques while using essential controls and acceptable procedures.

Prerequisite: PSYS 241 with a C- or better grade.

492 Research Seminar (3) Students conduct research in which they pose and answer one or more meaningful questions about a topic of interest and relevance to them. All students are expected to complete a literature review, to collect and analyze data, and to interpret and publicly report their findings.

Prerequisite: PSYS 284 and 385 and a minimum of 12 additional hours in psychology.

Open only to senior psychology majors.

Department of Sociology

SOCIOLOGY (SOC)

Dropped:

644 Family and Gender (3)

664 Advanced Seminar in Social Gerontology (3)

TEACHERS COLLEGE

Department of Educational Psychology

New:

Pending ICHE approval

MASTER OF SCIENCE IN EDUCATIONAL PSYCHOLOGY, 33 hours

PREFIX	NO	SHORT TITLE	CR HRS	
Core cou	rses			
EDPS	600	Adv Educational Psych	3	
	606	Learn/Achievement Motivation	3	
	641	Statistical Methods	3	
	643	Research Design	3	
6 hours from				
EDPS	603	Human Development (3)		
	627	Child Development (3)		
	628	Adolescent Development (3)		
	629	Adult Development (3)	6	
3 hours fr				
EDPS	642	Intermediate Statistics (3)		
	741	Applied Regression Analysis (3)	3	
3 hours fr	rom			
EDPS	646	Tests and Measurements (3)		
	746	Theory of Measurement (3)	3	

Electives 3 hours from (may not select if used as core program requirement) **EDEL** 644 Education in a Diverse Society (3) **EDFO** 651 Educational Sociology (3) **EDMU** 660 Multcl/Multieth Ed in Amer Sch (3) **EDPS** 603 Human Development (3) 627 Child Development (3) Adolescent Development (3) 628 629 Adult Development (3) 642 Intermediate Statistics (3) 730 Nonparametric Statistics (3) 741 Applied Regression Analysis (3) **PSYS** Systems of Psychology (3) 691 3 **THES** 698 Thesis (1-6) 6

EDPS 643, 730, 741, 746, and PSYS 691 are taught oncampus only. EDPS 603, 629 are taught on-line only. All other courses are offered in both on-campus and on-line formats.

CERTIFICATE IN INSTRUCTIONAL DESIGN AND ASSESSMENT (IDA), 15 hours

An iLearn, Educational Psychology, Educational Technology Partnership

PREFIX	NO	SHORT TITLE	CR HRS
EDPS	600	Adv Educational Psych	3
	646	Tests and Measurements	3
	698	Special Topics (3-9)	3
EDTE	660	Instructi Des and Tech	3
	685	Info Sys for Inst & Assess	3
			15 hrs

Department of Elementary Education

EDUCATION: ELEMENTARY (EDEL)

Dropped:

450 Senior Seminar in Early Childhood and Elementary Education (3)

455 Senior Seminar in Education (1)

468 Student Teaching: Kindergarten (6)

EDUCATION: READING (EDRD)

Dropped:

401 Reading in Today's Middle School (3)

431 Corrective Reading for the Middle School (3)

Department of Special Education

Revised:

33 hrs

MINOR IN EXCEPTIONAL NEEDS: EARLY CHILDHOOD SPECIAL EDUCATION, 15 hours

PREFIX	NO	SHORT TITLE	CR HRS
SPCE	210	Thry/Pract in EC Spec Ed	3
	215	Assess Yng Chldrn w/Exc Nds	3
	311	Dev Meth Infs & Todds w/Exc	3
	312	Dev Meth PS Chldrn w/Exc	3
	417	Pract: Inf/Tods/PS Spec Nds (1-6)	3
			15 hrs

Admission to the Teacher Education Curriculum is waived for this program.

Ron Murphy, Associate Director Office of Academic Systems