



EXPLORING CARLSBAD CAVERNS INSTRUCTIONS FOR LEVEL 3

Once you've finished Level 2, your new task is to explore and map a cave that was recently discovered in the park. (You are a cave specialist, after all.) If you head out into the desert, you'll find a new path leading up to a cave opening that looks much like the opening to Crimson Valley Cave from Level 2. (HINT: Head up and to the right once you enter the desert scene.)

When you enter this cave, however, the only people with you are your two fellow park employees. (Remember, safe caving means never going in by yourself!) Since this is a new cave, you won't run into anyone to talk to like in previous levels.

Your job is to explore the cave room-by-room and map it as you go. On the right side of the screen, you'll see a map legend with symbols for all kinds of different formations that you'll find in a cave. Above that is an empty sheet of grid paper.

To draw a map of the room you're in, the first thing you want to do is measure the dimensions of the room. In real life, there are all kinds of fancy tools to do this; in the game, you only have to click the button above the map legend that says "measure current room." When you do this, you'll see the outline of the room draw in on the map.

Now you've got the room measurements, but that makes for a pretty empty map. Cave specialists use significant cave decorations as markers to help them find their way back out. To map the formations in the current room, drag the icons from the map grid onto the formation they represent in the room itself. For instance, drag the icon for stalactite to the left side of the screen onto a stalactite in the current cave room. When you do this, you'll notice that a stalactite icon is added to your grid paper in the position of that stalactite in the room.

Once you've mapped the entire room you're in, you can move through any of the exits to other rooms. But be careful — it's not a good idea to move on to a new room until you've completely mapped where you've been. That's a good way to get yourself lost inside the cave, and your fellow cave explorers might not let you get away with it.

When you've mapped the entire cave, use your map to find your way back out. A complete map of a new cave is a pretty important feat I wonder what the ranger at the front desk will do when you give it to him?