

### Summer 2008 One Week Workshop Time/Day Configuration

Credit Hours	Minimum Mtg. Min.	Meeting Days	Nbr. Mtg. Days	Minutes per Mtg.	Break Minutes	Total Mtg. Min.	Begin Time	End Time
1	750	MWF	5	165	15	825	0730 1100 1430	1015 1345 1715
2	1500	MTWRF	5	360	60 (10 per hour)	1800	0730 1100	1330 1700
3	2250	MTWRF	5	600	150 (see # below)	3000	0730	1730
4	3000	MTWRF	5	840	240 (see % below)	4200	0730	2130

**One week workshops CANNOT be scheduled during the Memorial Day or Independence Day Recess Weeks**

# = Six 15-minute breaks, plus 60 minutes for lunch are included.

% = Eight 15-minute breaks, plus two 60 minute periods for lunch and dinner are included.

### Summer 2008 Two Week Workshop Time/Day Configuration

Credit Hours	Minimum Mtg. Min.	Meeting Days	Nbr. Mtg. Days	Minutes per Mtg.	Break Minutes	Total Mtg. Min.	Begin Time	End Time
1	750	MWF	10	75	0	750	0730 0915 1100 1245 1430	0845 1030 1215 1400 1545
2	1500	MTWRF	10	165	15	1650	0730 1100 1430	1015 1345 1715
3	2250	MTWRF	10	270	45	2700	0730 1245	1200 1715
4	3000	MTWRF	10	390	90 #	3900	0730	1400
5	3750	MTWRF	10	480	105%	4800	0730	1530

**Two-Week workshops scheduled during Memorial Day or Independence Day weeks MUST meet one Saturday for the day missed.**

# = Four 15-minute breaks, plus 30 minutes for lunch are included.

% = Five 15 minute breaks, plus 30 minutes for lunch are included.